

Applied Maths and Mechanics

Applied Maths and Mechanics

1707



1783

Ph. Henry & G. Wanner

Bellinzona Agosto 2007.

Applied Mathematics.

“Weilen nun die H. Staatsministri fleissig zugegen sind, so habe, um diesen Herren keinen Ekel zu erwecken, meine Dissertationen französisch abgelesen, (...). Ich habe auch um dieser Ursach willen pure mathematische Spekulationen und calculos zu evitieren gesucht und mehrenteils physikalische Materien abgehandelt.”

(One of the first letters of Euler to Goldbach from — ?? — from Berlin (4. Jul. 1744))

Euler's greatest works on applied mathematics appeared mainly during his stay in Berlin (1741-1766, see citation).

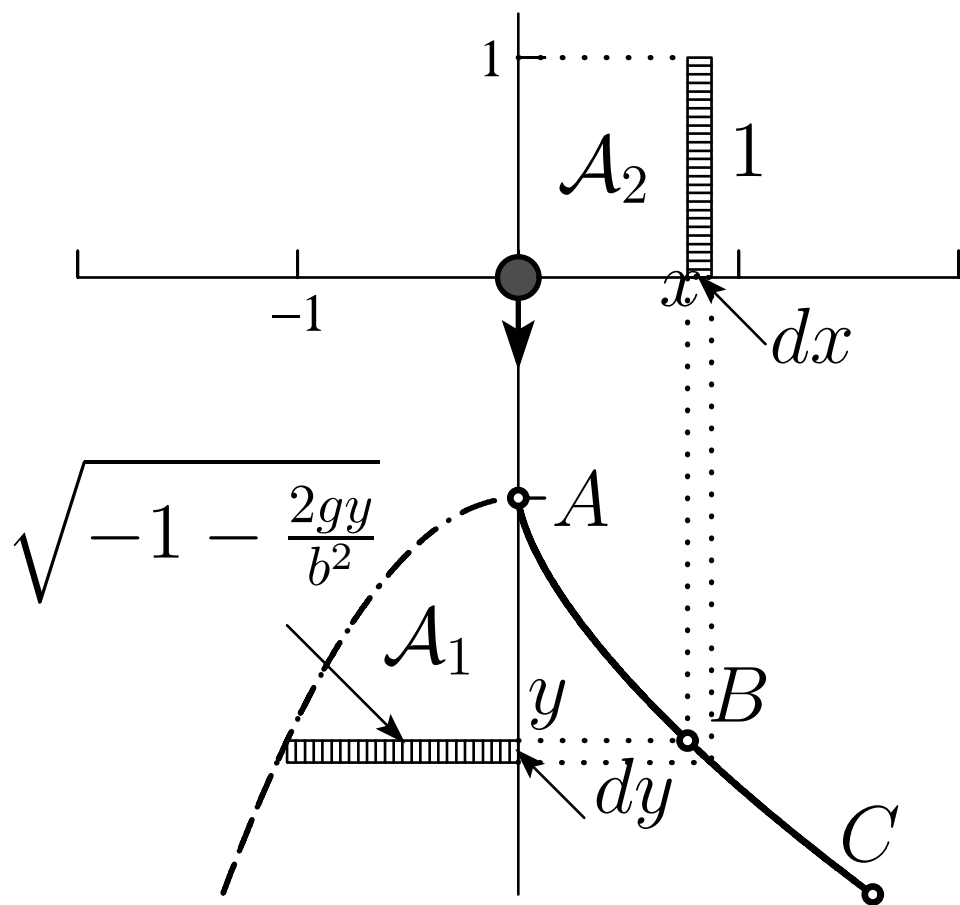
The Bernoulli Brothers.

“(…) en 1684, la face de la Géométrie changea presque tout à coup. L’illustre M. Leibniz donna (…) quelques essais de son nouveau calcul Différentiel (...), dont il cachoit l’art & la méthode. Aussi-tôt Mrs Bernoulli (…) sentirent par le peu qu’ils voyoient de ce calcul qu’elle en devoit être l’étendue & la beauté, ils s’appliquerent opiniâtement à en chercher le secret, & à l’anlever à l’inventeur, ils y réussirent, & perfectionnerent cette méthode au point que M. Leibniz par une sincérité digne d’un grand homme, a déclaré qu’elle leur appartenoit autant qu’à lui. C’est ainsi que le moindre rayon de vérité qui s’échape au travers de la nuë, éclaire suffisamment les grands esprits, tandis que la vérité entièrement dévoilée, ne frappe pas les autres.”

(Fontenelle, *Eloge de Jakob Bernoulli*, 1740)

Jakob's Solution of the Isochrone. (1690)

($\iota\sigma\omicron\varsigma$ =equal, $\chi\rho\omicron\nu\omicron\varsigma$ =time)



know: $\left(\frac{ds}{dt}\right)^2 = -2gy$

want: $\left(\frac{dy}{dt}\right)^2 = b^2$

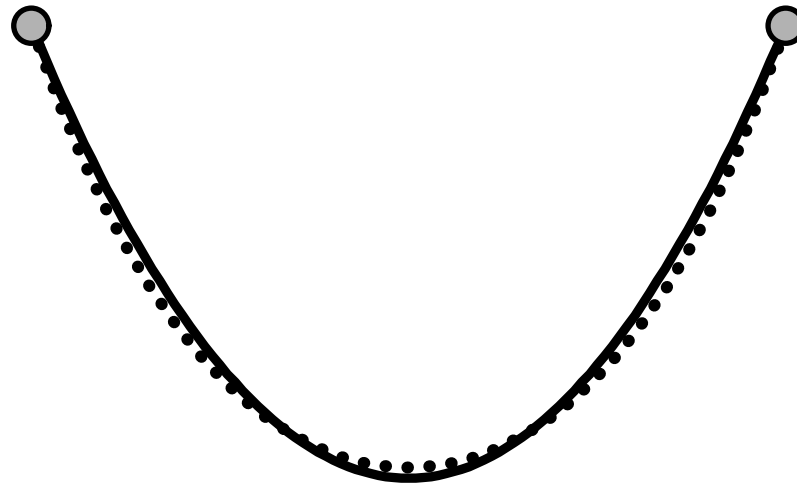
divide: $dx = -\sqrt{-1 - \frac{2gy}{b^2}} dy.$

“ergo & horum **integralia** æquantur”

$$x = \frac{b^2}{3g} \left(-1 - \frac{2gy}{b^2}\right)^{3/2}.$$

first use of term “integral”, first practical differential equation solved, “by separation of variables”.

The Catenary. (Galilei wrong, Jakob pose, Johann solve 1691)

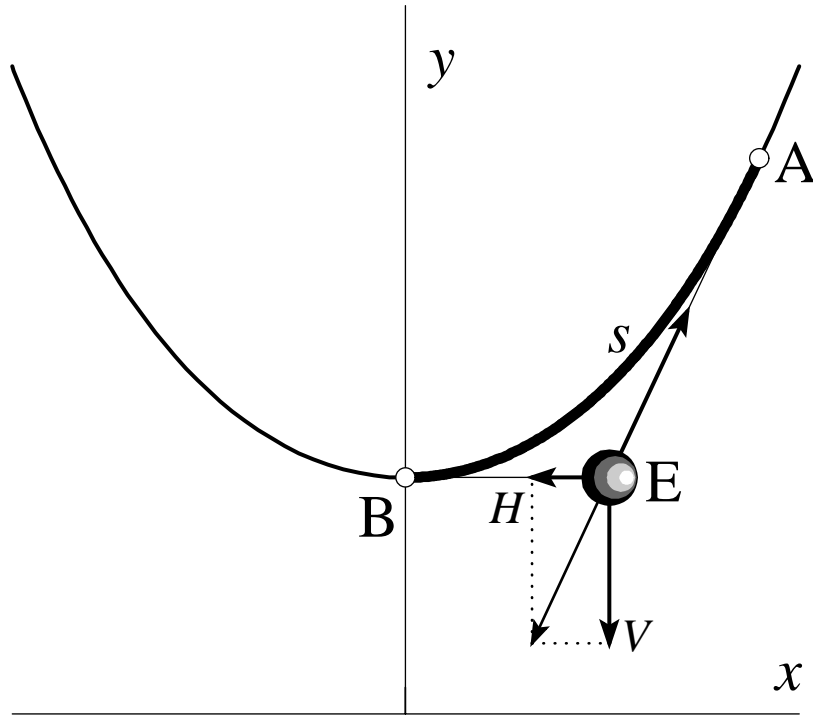


“Les efforts de mon frere furent sans succès, pour moi, je fus plus heureux, car je trouvai l’adresse (...). Il est vrai que cela me couta des meditations qui me deroberent le repos d’une nuit entiere (...).”

“Je ne mets point ici la démonstration, parce que ceux qui entendent ces matières, la trouveront aisément, & qu’il faudroit trop de discours pour la faire comprendre aux autres.”

(Joh. Bernoulli)

Johann's Solution.



$$cp = s \quad \text{with} \quad p = \frac{dy}{dx}$$

$$c dp = ds = \sqrt{1 + p^2} dx.$$

$$c \int \frac{dp}{\sqrt{1 + p^2}} = \int dx$$

$$\operatorname{arsinh}(p) = \frac{x - x_0}{c}$$

$$p = \sinh\left(\frac{x - x_0}{c}\right)$$

$$y = K + c \cosh\left(\frac{x - x_0}{c}\right).$$

The Brachystochrone . ($\beta\rho\alpha\chi\nu\varsigma$ =short, $\chi\rho\nu\nu\omicron\varsigma$ =time).

Solution of Johann (1697):

$$\frac{v}{\sin \alpha} = K \quad \left(\sin \alpha = \frac{1}{\sqrt{1 + p^2}} \right)$$

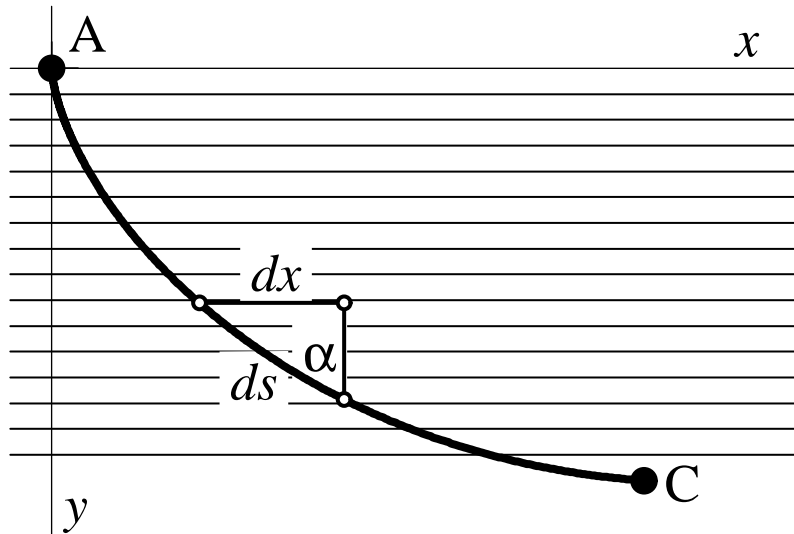
$$\sqrt{1 + p^2} \cdot \sqrt{2gy} = K$$

$$\text{or } dx = \sqrt{\frac{y}{c - y}} \cdot dy$$

$$\text{where } c = K^2/2g$$

$$\text{subst. } y = c \cdot \sin^2 u = \frac{c}{2} - \frac{c}{2} \cos 2u$$

$$\text{gives } x - x_0 = cu - \frac{c}{2} \sin 2u .$$



‘ex qua concludo curvam Brachystochronam esse cycloidem vulgarem’.

The Brachystochrone . ($\beta\rho\alpha\chi\nu\varsigma$ =short, $\chi\rho\nu\nu\omicron\varsigma$ =time).

Solution of Johann (1697):

$$\frac{v}{\sin \alpha} = K \quad \left(\sin \alpha = \frac{1}{\sqrt{1 + p^2}} \right)$$

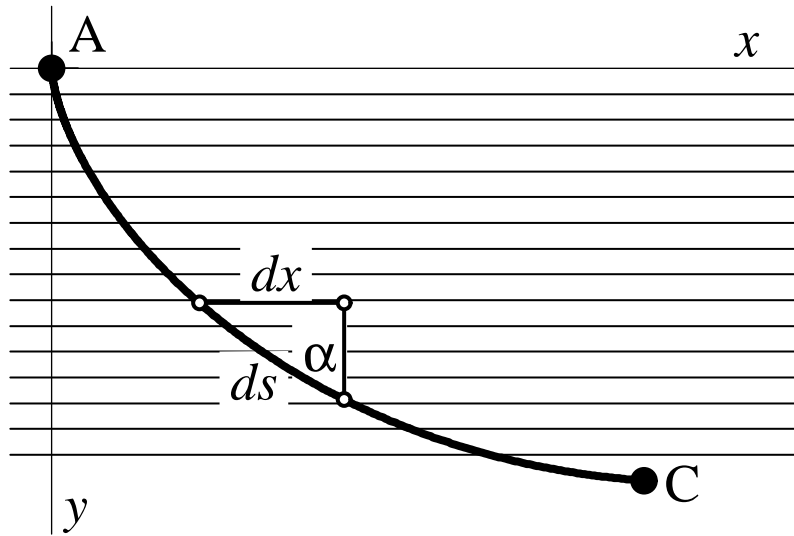
$$\sqrt{1 + p^2} \cdot \sqrt{2gy} = K$$

$$\text{or } dx = \sqrt{\frac{y}{c - y}} \cdot dy$$

$$\text{where } c = K^2/2g$$

$$\text{subst. } y = c \cdot \sin^2 u = \frac{c}{2} - \frac{c}{2} \cos 2u$$

$$\text{gives } x - x_0 = cu - \frac{c}{2} \sin 2u .$$



‘ex qua concludo curvam Brachystochronam esse cycloidem vulgarem’.

All these were differential equations of first order.

Dynamics.

Problem. How moves a mass point attached to springs ?



Dynamics.

Problem. How moves a mass point attached to springs ?



R. Hooke (1678): Force $f = -K \cdot y$.

I. Newton (1687): “Change of movement is proportional to the acting force” (orig. in Latin); in formulas:

$$m \cdot \dot{v} = f \quad \dot{y} = v .$$

L. Euler (**E15**, 1736): Have to solve differential equation

$$m \cdot \ddot{y} + K \cdot y = 0 \quad \text{or} \quad \frac{d^2y}{dt^2} + k^2 y = 0$$

of **second order!!**

Higher Order Diff. Equations (E10 (1728), E62 (1739)).

$$0 = Ay + \frac{B dy}{dx} + \frac{C ddy}{dx^2} + \frac{D d^3y}{dx^3} + \dots + \frac{N d^n y}{dx^n}$$

si ponamus $y = c^v$, later

$$\frac{dy}{dx} = e^{\int p dx} \cdot p$$

$$y = e^{\int p dx} \quad \Rightarrow \quad \frac{ddy}{dx^2} = e^{\int p dx} \left(pp + \frac{dp}{dx} \right)$$

$$\frac{d^3y}{dx^3} = e^{\int p dx} \left(p^3 + \frac{3p dp}{dx} + \frac{ddp}{dx^2} \right)$$

... atque remanebit aequatio differentialis gradus $n - 1$.

- Opens treatment of **mechanical** problems by diff. equs.;
- If $A, B, C \dots$ **constants**, $\Rightarrow p(x)$ const. $\Rightarrow y = e^{px}$.

For our problem: **E62**, §22:

$$y'' + y = 0 \Rightarrow p^2 + 1 = 0 \Rightarrow p = \pm\sqrt{-1} = \pm i$$

quibus coniunctis fit $y(x) = \gamma e^{+ix} + \delta e^{-ix}$.

Other method **E62**, §18: Euler's multiplier method:

$$\text{(multiply:)} \quad 2y'y'' + 2y'y = \frac{d}{dx}(y'^2 + y^2) = 0$$

$$\Rightarrow y'^2 + y^2 = \alpha^2, \quad y' = \sqrt{\alpha^2 - y^2}, \quad \int \frac{dy}{\sqrt{\alpha^2 - y^2}} = \int dx,$$

$$\arcsin \frac{y}{\alpha} = x + \beta. \quad \Rightarrow \quad y(x) = \alpha \cdot \sin(x + \beta).$$

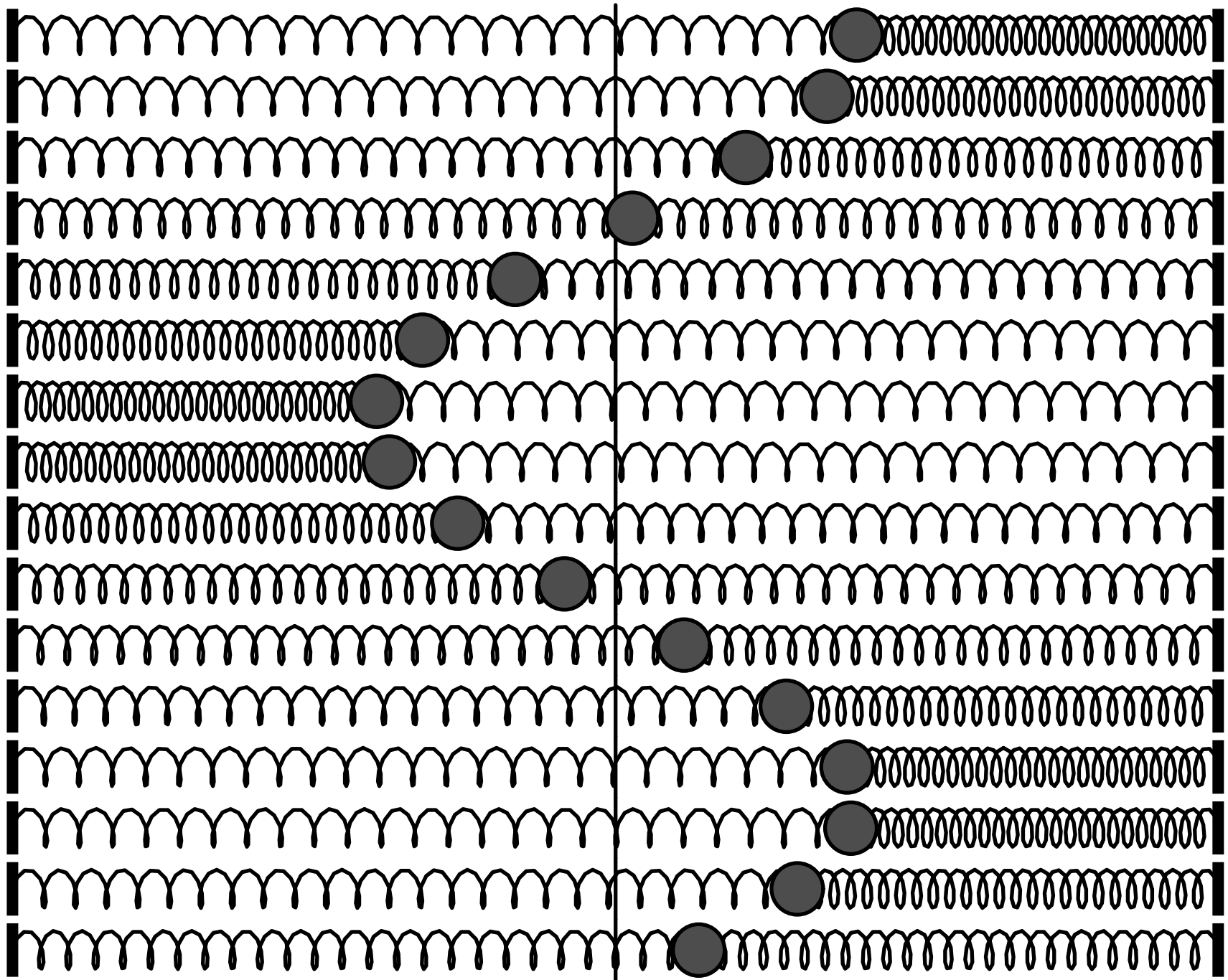
$$\cos x = \frac{e^{ix} + e^{-ix}}{2}, \quad \sin x = \frac{e^{ix} - e^{-ix}}{2i}, \quad \cos x + i \sin x = e^{ix}$$

“autem exponentialibus in series conversis”

use $i = \sqrt{-1}$, $i^2 = -1$, $i^3 = -i$, $i^4 = 1$, $i^5 = i$, ...:

$$\begin{aligned} e^{ix} &= 1 + ix + \frac{(ix)^2}{2!} + \frac{(ix)^3}{3!} + \frac{(ix)^4}{4!} + \frac{(ix)^5}{5!} + \dots \\ &= 1 + ix - \frac{x^2}{2!} - i\frac{x^3}{3!} + \frac{x^4}{4!} + i\frac{x^5}{5!} - \dots \\ &= \underbrace{\left(1 - \frac{x^2}{2!} + \frac{x^4}{4!} - + \dots\right)}_{\cos x} + i \underbrace{\left(x - \frac{x^3}{3!} + \frac{x^5}{5!} - + \dots\right)}_{\sin x} \\ &= \cos x + i \sin x. \end{aligned}$$

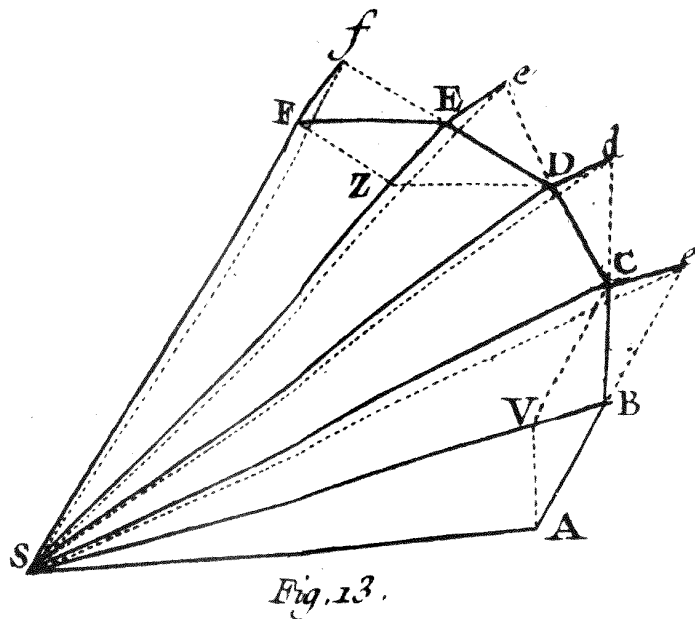
Solution.



Mechanica sive motus scientia analytice exposita (E15).

General principle: Euler replaces Newton's geometrical argumentations by “analytical” differential equations.

Example: The proof of Kepler's second law:



Newton, *Principia*

$$ddx = -2g dt^2 \frac{Ax}{v^3}$$

$$ddy = -2g dt^2 \frac{Ay}{v^3}$$

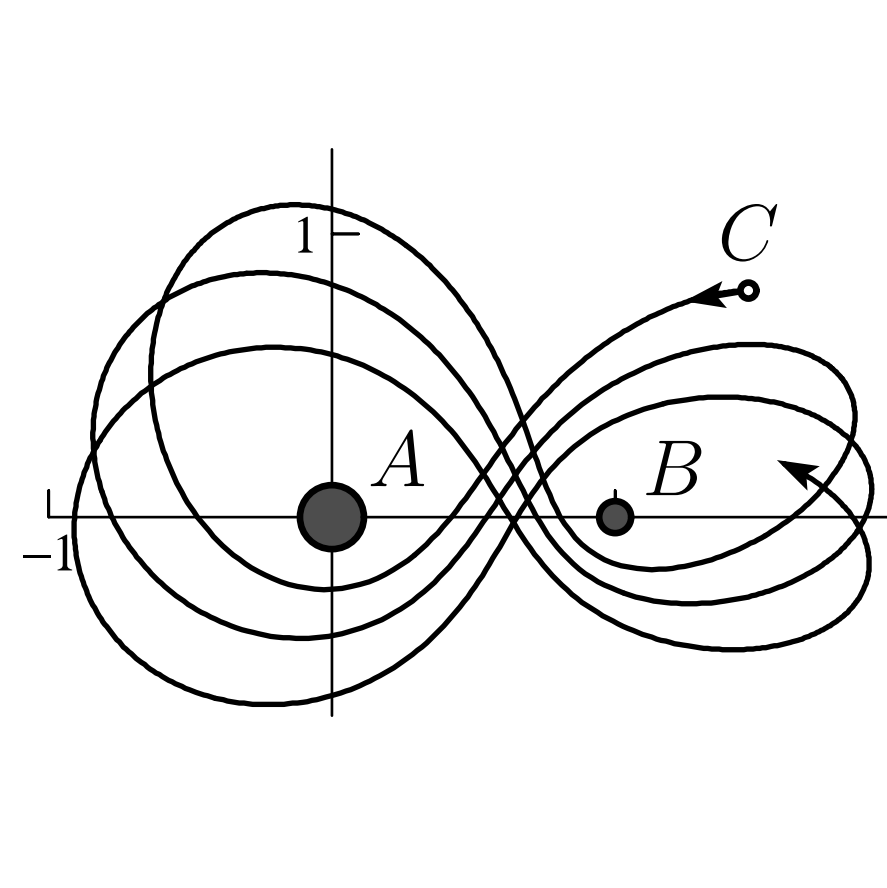
$$v = \sqrt{xx + yy}$$

$$x ddy - y ddx = d(x dy - y dx) = 0.$$

Euler (notation of E301)

Advantage. More complicated problem ...
 \Rightarrow just add more terms to diff. equation ...
 ... and try to solve ...

Example: Two fixed centers: (E301, E337) from 1760.



$$\frac{ddx}{dt^2} = -\frac{Ax}{v^3} - \frac{B(x-a)}{u^3}$$

$$\frac{ddy}{dt^2} = -\frac{Ay}{v^3} - \frac{By}{u^3}$$

$$v = \sqrt{x^2 + y^2}, \quad u = \sqrt{(x-a)^2 + y^2}$$

$$A = 2, \quad B = 1, \quad a = 1$$

$$x_0 = 1.47, \quad \dot{x}_0 = -0.81,$$

$$y_0 = 0.8, \quad \dot{y}_0 = 0.$$

Numerical Method (E342).

(Inst. Calc. Integr. 1768, Vol. I, Sect. Secunda §650).

Ipsius	valores successivi						
x	$a, a', a'', a''', a^{IV}, \dots$	x, x					
y	$b, b', b'', b''', b^{IV}, \dots$	y, y					
V	$A, A', A'', A''', A^{IV}, \dots$	$V, V.$					

$$b' = b + A(a' - a), \quad b'' = b' + A'(a'' - a'), \quad b''' = b'' + A''(a''' - a''), \quad \dots$$

§656: Taylor method. Example: $y' = x^2 + y^2$:

Exemplum 2.

662. Aequationis differentialis $\partial y = \partial x (xx + yy)$ integrale completum proxime investigare.

Cum hic sit $\frac{\partial y}{\partial x} = V = xx + yy$, erit continuo differentiando

$$\frac{\partial \partial y}{\partial x^2} = 2x + 2xy + 2y^2 \text{ et}$$

$$\frac{\partial^3 y}{\partial x^3} = 2 + 4xy + 2x^2 + 8xyy + 6y^3$$

$$\frac{\partial^4 y}{\partial x^4} = 4y + 12x^2 + 20xyy + 16x^2y + 40xyy^2 + 24y^4$$

$$\frac{\partial^5 y}{\partial x^5} = 40x^2 + 24y^2 + 104x^2y + 120xyy^2 + 16x^4 + 156x^2y^2 + 240x^2y^3 + 120y^5.$$

Recursive computation of Taylor coefficients.

Example: $y' = x^2 + y^2$

Set $y(x_0+h) = y_0 + hy_1 + h^2y_2 + \dots$, $x^2 = x_0^2 + 2x_0h + h^2$,

$$\begin{aligned} \text{develop: } y' &= y_1 + 2y_2h + 3y_3h^2 + 4y_4h^3 + \dots \\ &= x_0^2 + 2x_0h + h^2 \\ &\quad + y_0^2 + 2y_1y_0h + 2y_0y_2h^2 + 2y_0y_3h^3 \\ &\quad \quad \quad y_1^2h^2 + 2y_1y_2h^3 + \dots \end{aligned}$$

$$\Rightarrow y_1 = x_0^2 + y_0^2, \quad 2y_2 = 2x_0 + 2y_1y_0, \quad 3y_3 = 1 + 2y_0y_2 + y_1^2, \dots$$

Recursive computation of Taylor coefficients.

Example: $y' = x^2 + y^2$

Set $y(x_0+h) = y_0 + hy_1 + h^2y_2 + \dots$, $x^2 = x_0^2 + 2x_0h + h^2$,

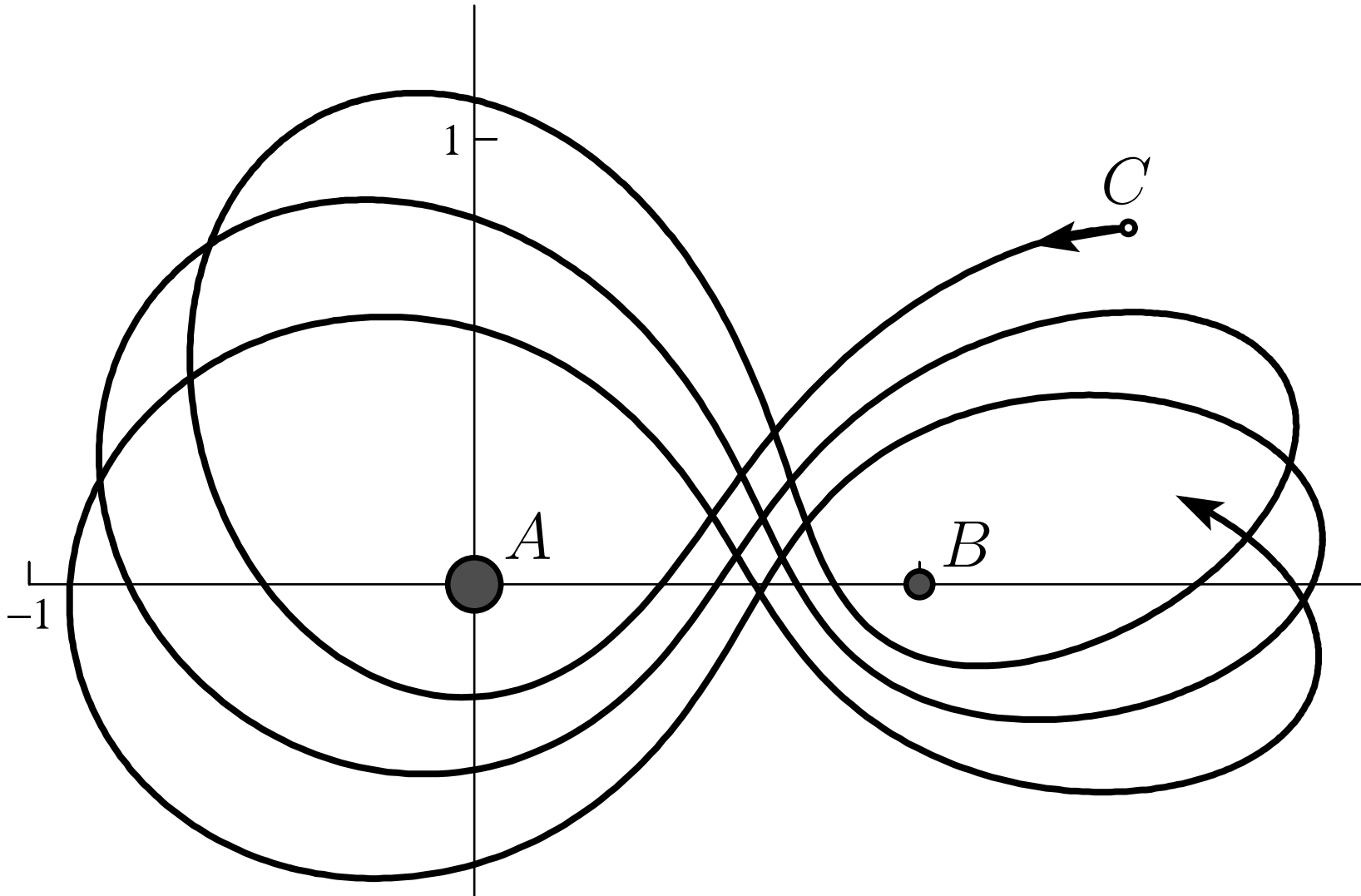
$$\begin{aligned} \text{develop: } y' &= y_1 + 2y_2h + 3y_3h^2 + 4y_4h^3 + \dots \\ &= x_0^2 + 2x_0h + h^2 \\ &\quad + y_0^2 + 2y_1y_0h + 2y_0y_2h^2 + 2y_0y_3h^3 \\ &\quad \quad \quad y_1^2h^2 + 2y_1y_2h^3 + \dots \end{aligned}$$

$$\Rightarrow y_1 = x_0^2 + y_0^2, \quad 2y_2 = 2x_0 + 2y_1y_0, \quad 3y_3 = 1 + 2y_0y_2 + y_1^2, \dots$$

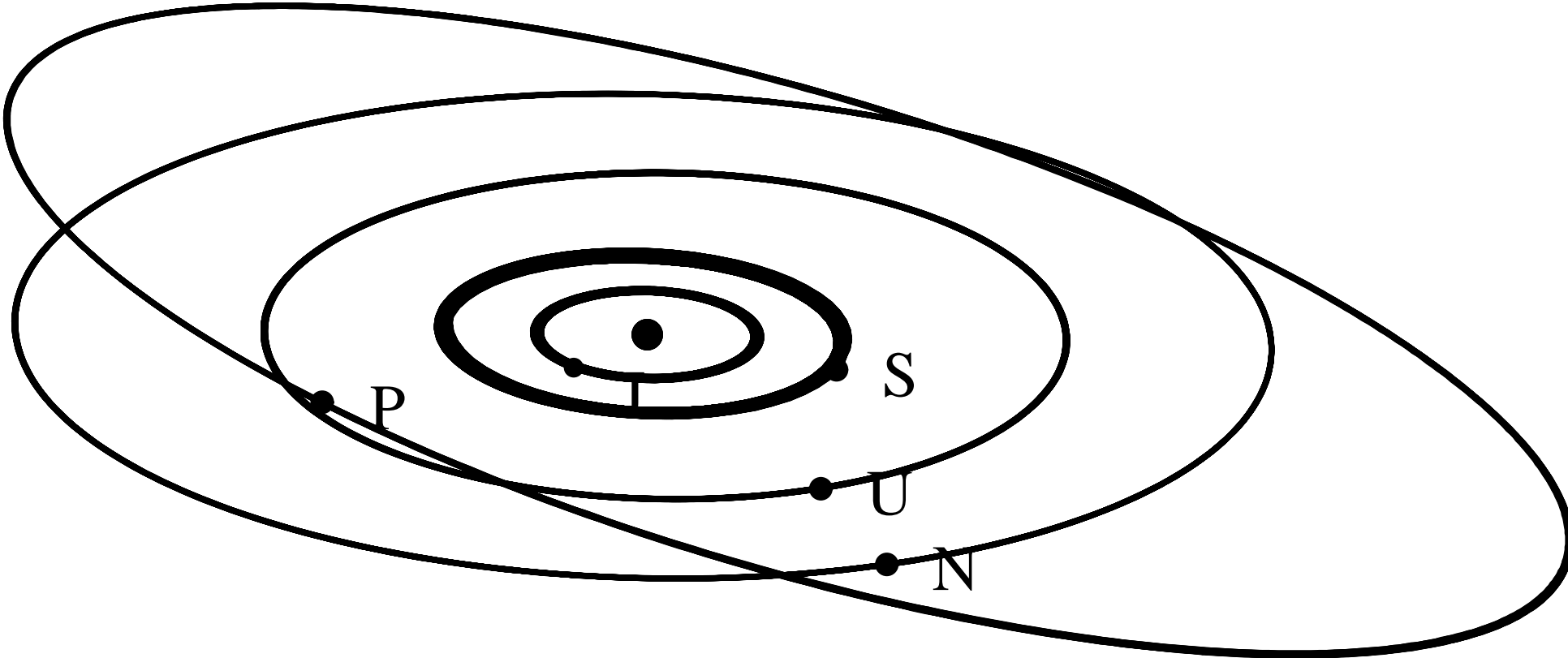
$$\begin{aligned} \alpha &= a a + b b, \quad 2 \beta = 2 a b + 2 a, \quad 3 \gamma = 2 \beta b + a a + 1, \\ 4 \delta &= 2 \gamma b + 2 a \beta, \quad 5 \varepsilon = 2 \delta b + 2 a \gamma + \beta \beta \\ 6 \zeta &= 2 \varepsilon b + 2 a \delta + 2 \beta \gamma, \text{ etc.} \end{aligned}$$

Surprise: Euler invented this too !! (E342), §663.

Example of two fixed centers was calculated by this method:



Another Example: **The Outer Solar System** (20000000 days).



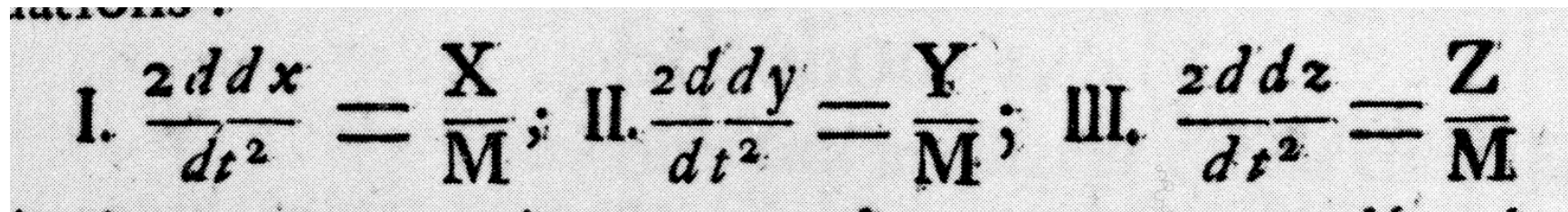
General Principle of Movement (E112, E177).

“While physicists call these “Newton’s equations”, they occur nowhere in the work of Newton or of anyone else prior to 1747.”

“The discovery of this principle seems so easy, from Newtonian ideas, that it has never been attributed to anyone but Newton; such is the universal ignorance of the true history of mechanics.”

“The structure ... we owe to many great mathematicians; among the founders, Newton is joined by Huygens, Leibniz, and James Bernoulli, and the great architect is Euler.”

(C. Truesdell, *Essays in the History of Mechanics*, 1968)


$$\text{I. } \frac{d^2x}{dt^2} = \frac{X}{M}; \quad \text{II. } \frac{d^2y}{dt^2} = \frac{Y}{M}; \quad \text{III. } \frac{d^2z}{dt^2} = \frac{Z}{M}$$

MECHANICA
SIVE
MOTVS
SCIENTIA
ANALYTICE

EXPOSITA

AUCTORE

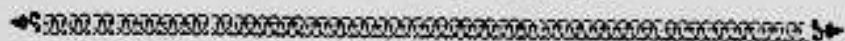
LEONHARDO EULERO

ACADEMIAE IMPER. SCIENTIARVM MEMBRO ET
MATHESIOS SVBLIMIORIS PROFESSORE.

TOMVS I.

INSTAR SVPPLEMENTI AD COMMENTAR.

ACAD. SCIENT. IMPER.



PETROPOLI

EX TYPOGRAPHIA ACADEMIAE SCIENTIARVM.

A. 1736.

Mechanica 1736 E15

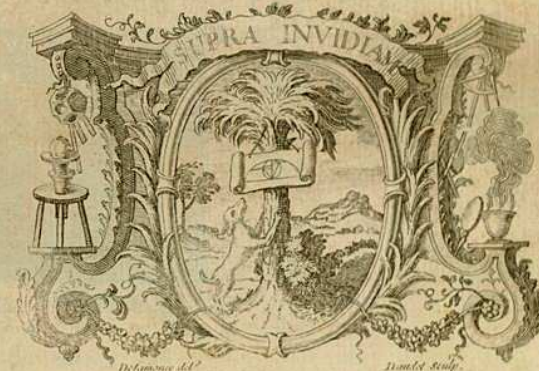
METHODUS
INVENIENDI
LINEAS CURVAS
Maximi Minimive proprietate gaudentes,
SIVE
SOLUTIO

PROBLEMATIS ISOPERIMETRICI
LATISSIMO SENSU ACCEPTI

AUCTORE

LEONHARDO EULERO,

Professore Regio, & Academiae Imperialis Scientiarum
PETROPOLITANÆ Socio.



LAUSANNÆ & GENEVÆ,

Apud MARGUM-MICHAELEM BOUSQUET & Socios.

MDCCLIV.

Variational Calc. 1744 E65

Euler (1744):

E65: Methodus inveniendi lineas curvas maximi minimive ...

The **break-through**. Euler's general equation in extreme clarity,
66 (sixtysix) fully solved examples !!

“... eines der schönsten mathematischen Werke, die je
geschrieben worden sind” (C. Carathéodory)

Problem. Find $y(x)$ such that

$$J = \int_a^b Z dx = \min! \text{ vel max!} \quad \text{where } Z = f(x, y, p), \quad p = \frac{dy}{dx}.$$

Euler (1744):

E65: Methodus inveniendi lineas curvas maximi minimive ...

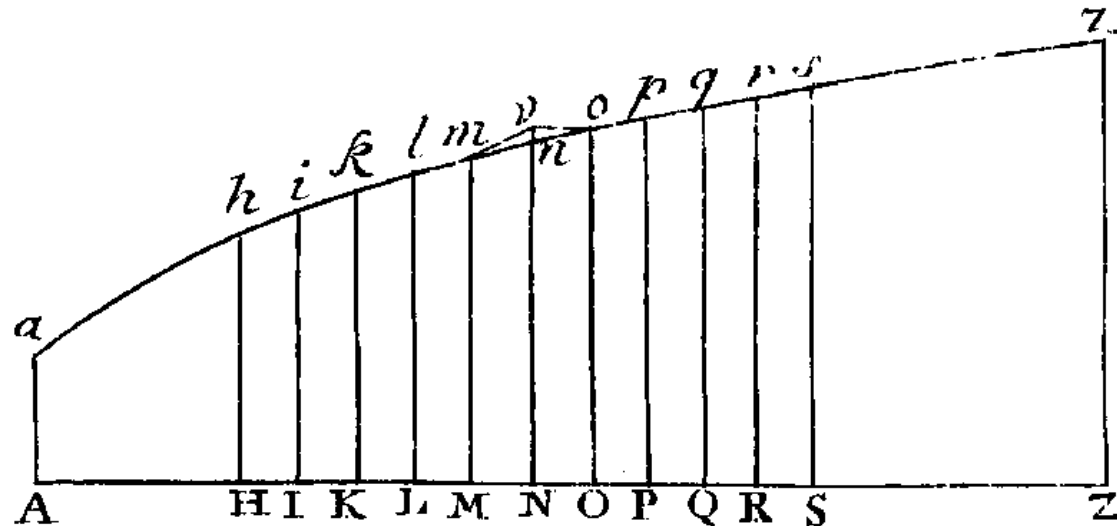
The **break-through**. Euler's general equation in extreme clarity, 66 (sixtysix) fully solved examples !!

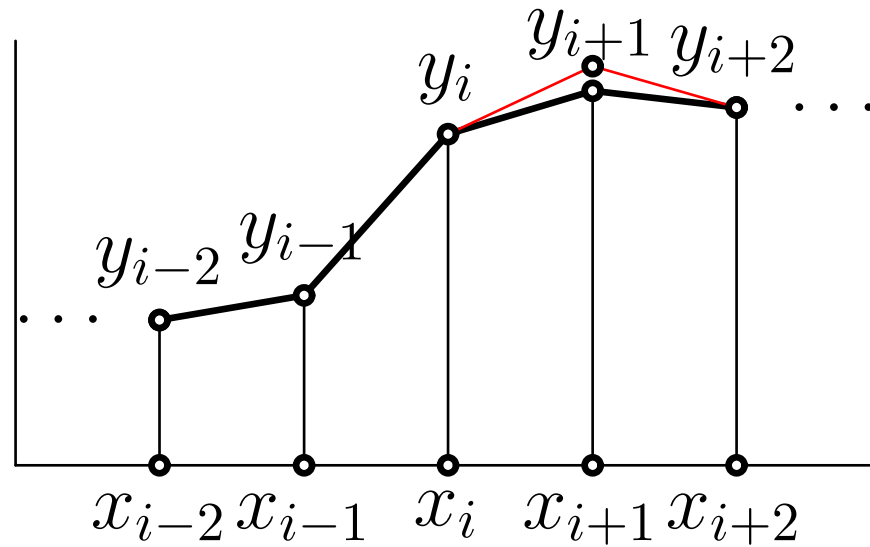
“... eines der schönsten mathematischen Werke, die je geschrieben worden sind” (C. Carathéodory)

Problem. Find $y(x)$ such that

$$J = \int_a^b Z dx = \min! \text{ vel max!} \quad \text{where } Z = f(x, y, p), \quad p = \frac{dy}{dx}.$$

Euler's Solution.





$$p_i = \frac{y_{i+1} - y_i}{dx},$$

$$Z_i = f(x_i, y_i, p_i), \quad J = (\dots + Z_{i-1} + Z_i + Z_{i+1} + Z_{i+2} + \dots) dx$$

Then set

$$\frac{\partial f}{\partial y} = N, \quad \frac{\partial f}{\partial p} = P, \quad \frac{\partial Z_i}{\partial y_{i+1}} = \frac{1}{dx} P_i, \quad \frac{\partial Z_{i+1}}{\partial y_{i+1}} = -\frac{1}{dx} P_{i+1} + N_{i+1}.$$

With this, the condition of optimality is, for all i ,

$$\frac{\partial J}{\partial y_{i+1}} = N_{i+1} - \frac{P_{i+1} - P_i}{dx} = 0 \quad \text{or} \quad N - \frac{dP}{dx} = 0 !!$$

A First Integration.

in our notation Euler's equation is

$$\frac{\partial Z}{\partial y} - \frac{d}{dx} \left(\frac{\partial Z}{\partial p} \right) = 0 \quad \text{or} \quad \frac{\partial Z}{\partial y} - \frac{\partial^2 Z}{\partial x \partial p} - \frac{\partial^2 Z}{\partial y \partial p} \cdot y' - \frac{\partial^2 Z}{\partial p \partial p} \cdot y'' = 0.$$

If Z is independent of x , can be replaced by

$$Z - p \cdot \frac{\partial Z}{\partial p} = C \quad C = \text{Const.}$$

Example: the Brachystochrone.

$$\int_a^b \frac{\sqrt{1+p^2}}{\sqrt{y}} dx = \text{min!} \quad \Rightarrow \quad \frac{\sqrt{1+p^2}}{\sqrt{y}} - \frac{p^2}{\sqrt{y} \sqrt{1+p^2}} = C$$

or $-1 = \sqrt{1+p^2} \sqrt{y} \cdot C$

same equation as above.

... and another young genius ...

challenges the (now) most famous mathematician: 19 years old *Ludovico de la Grange Tournier* writes 1755 a letter to *Vir amplissime atque celeberrime L. Euler*. But this time, *Vir praestantissime atque excellentissime Lagrange* receives a kind and enthusiastic answer.

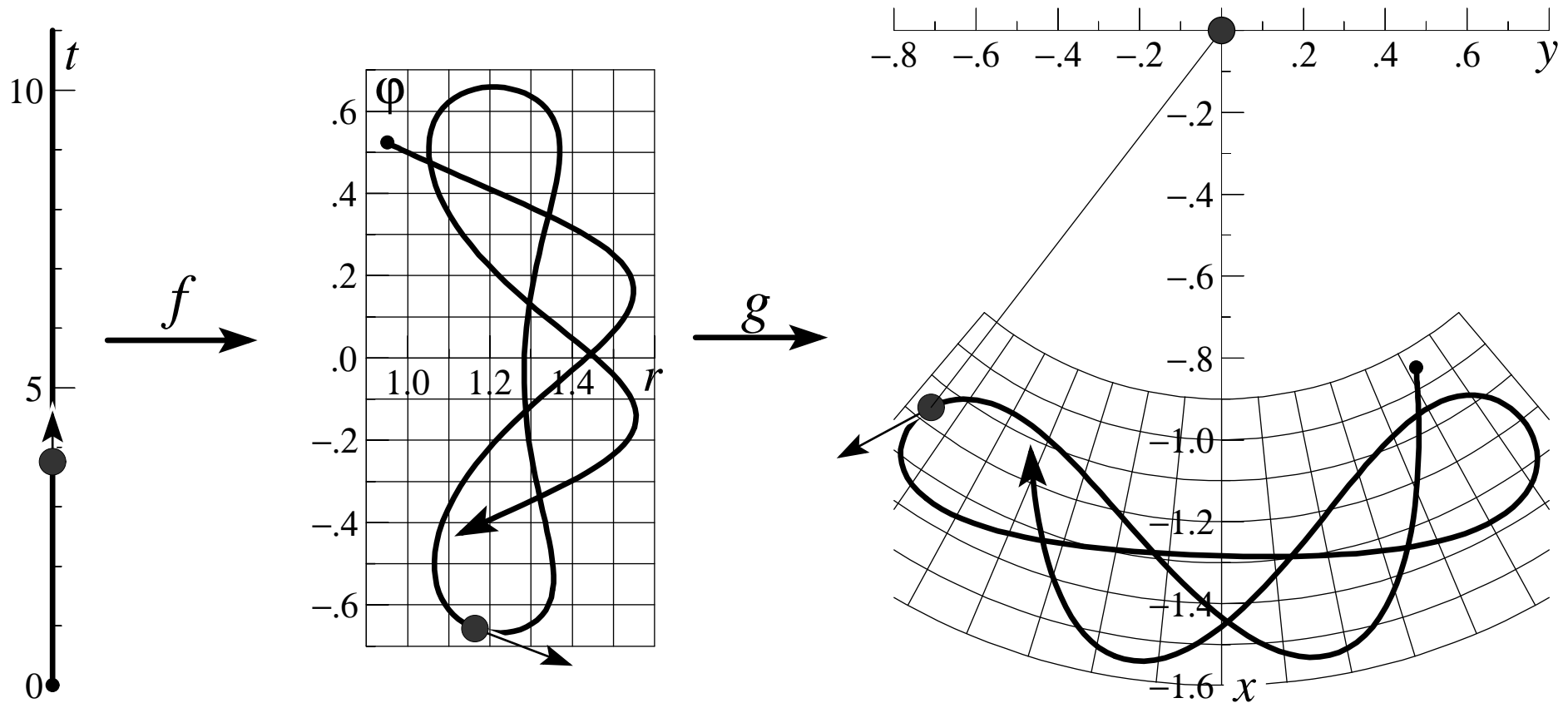
- Lagrange simplifies the derivation of Euler's equations by the **Variational Calculus** notation δy ;
- Lagrange introduces his **multipliers** for constrained optimization;
- and establishes the relation between Euler's equations

$$\text{I. } \frac{2ddx}{dt^2} = \frac{X}{M}; \quad \text{II. } \frac{2ddy}{dt^2} = \frac{Y}{M}; \quad \text{III. } \frac{2ddz}{dt^2} = \frac{Z}{M} \quad \Leftrightarrow \quad N - \frac{dP}{dx} = 0$$

for the variational problem $\int (T - U) dt = \min!$, \Rightarrow **Lagrangian mechanics** (1788).

Example An Elastic Pendulum.

$$T = \frac{1}{2}(\dot{r}^2 + r^2\dot{\varphi}^2), \quad U = r \cdot \cos \varphi + \lambda \frac{(r - 1)^2}{2}, \quad L = T - U$$



$$\frac{\partial L}{\partial r} - \frac{d}{dt} \left(\frac{\partial L}{\partial \dot{r}} \right) = 0$$

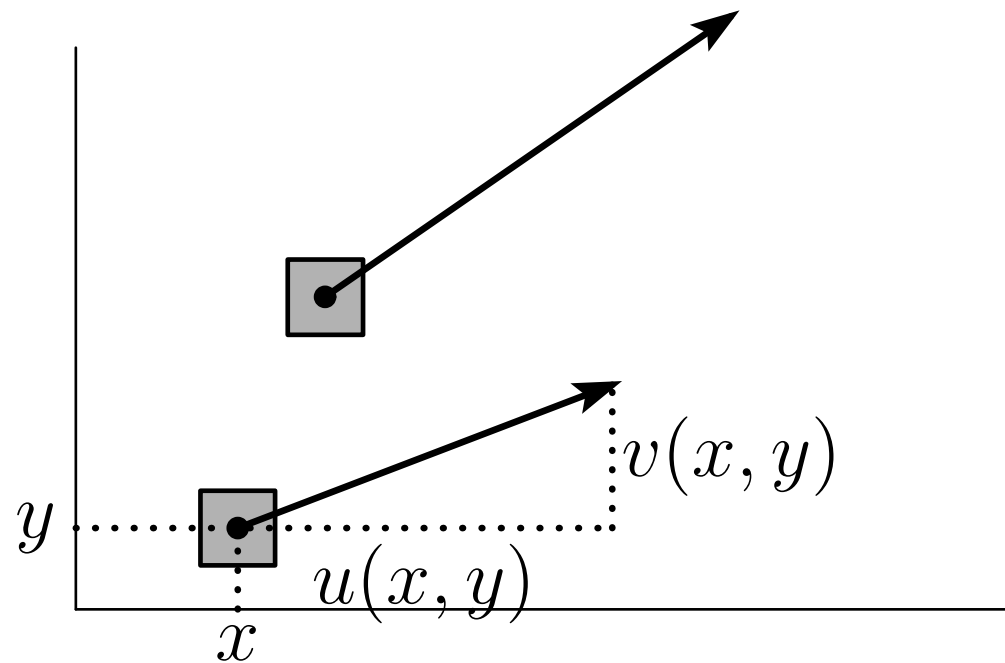
$$\frac{\partial L}{\partial \varphi} - \frac{d}{dt} \left(\frac{\partial L}{\partial \dot{\varphi}} \right) = 0$$

represent differential equations of movement.

Hydrodynamics (E226, E227, 1753)

“In the cosmos of *hydrodynamics*, Newton is the Ouranos, Daniel Bernoulli the Kronos, and Euler the Zeus. (. . .) Book II of Newtons *Principia*, nearly a third of the whole, concerns fluids. Almost all of the results are original, and but few correct.”

(C. Truesdell, *Prologue* in Euler’s *Opera Omnia*, ser. II, vol. 12)

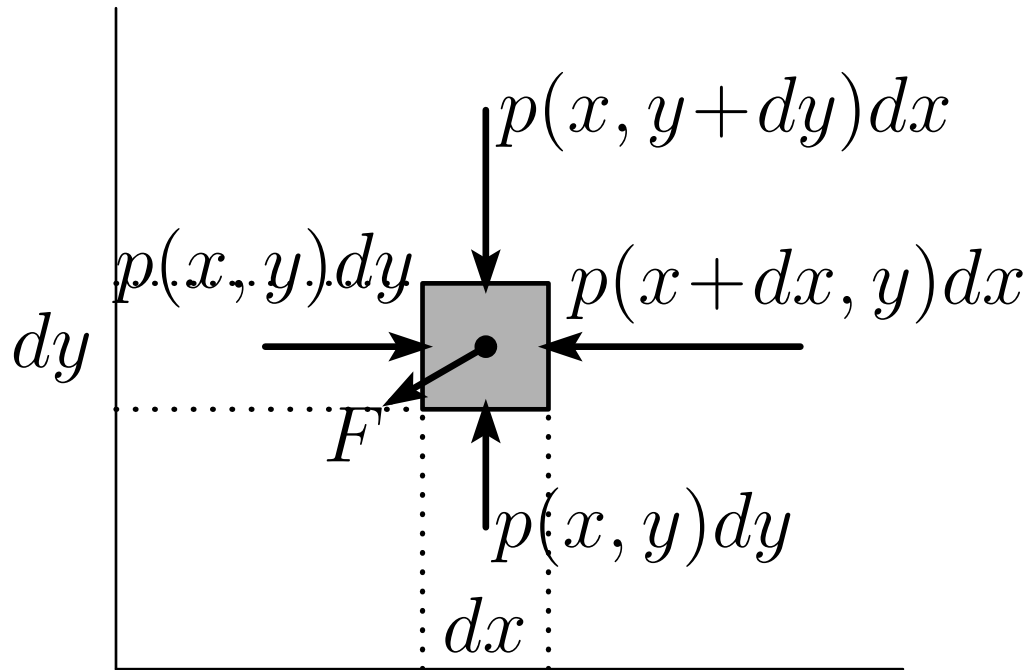


Idea: represent fluid by

- pressure $p(x, y, t)$
- speed in x -dir. $u(x, y, t)$
- speed in y -dir. $v(x, y, t)$

Acceleration of a piece of water has three sources:

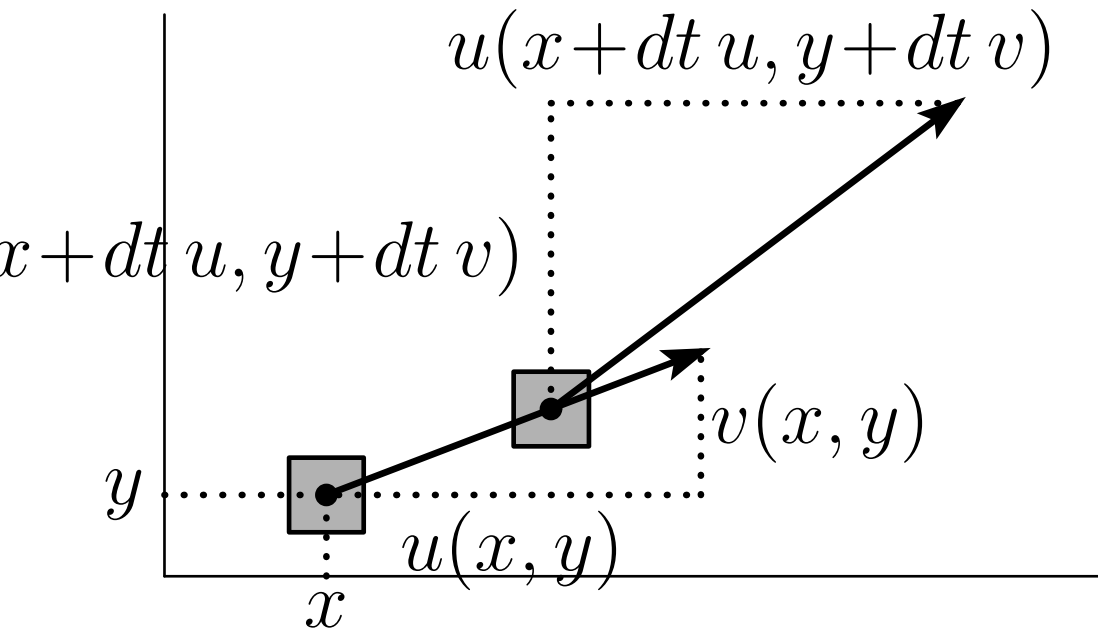
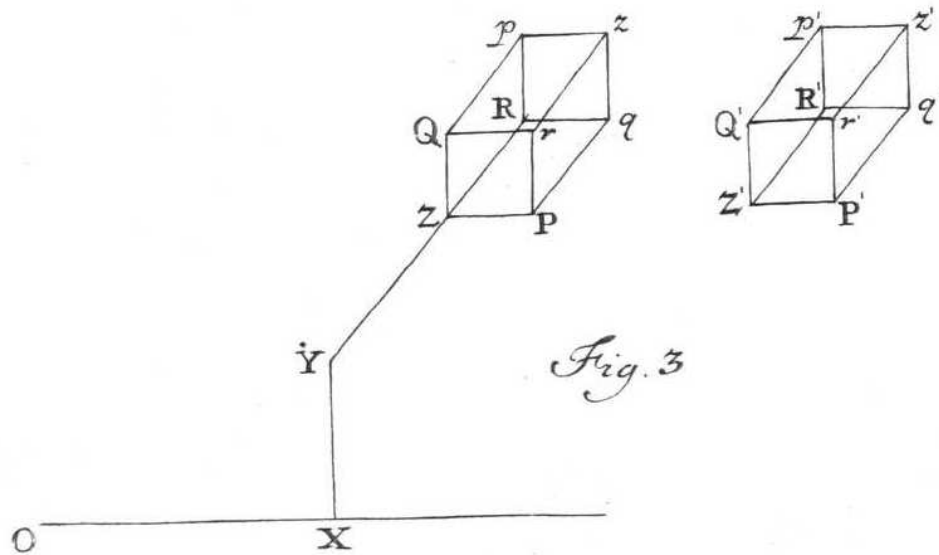
- chngement of speed in time $\frac{\partial u}{\partial t}, \frac{\partial v}{\partial t}$



- force due to variation of pressure $p(x, y, t)$

$$\begin{aligned} \frac{F}{M} &= \\ &= \left(\begin{array}{c} p(x, y) - p(x + dx, y)dy \\ p(x, y) - p(x, y + dy)dx \end{array} \right) \frac{1}{M} \\ &= \left(\begin{array}{c} -\frac{\partial p}{\partial x} \\ -\frac{\partial p}{\partial y} \end{array} \right) \frac{dx dy}{M} = \left(\begin{array}{c} -\frac{\partial p}{\partial x} \\ -\frac{\partial p}{\partial y} \end{array} \right) \frac{1}{\rho} \end{aligned}$$

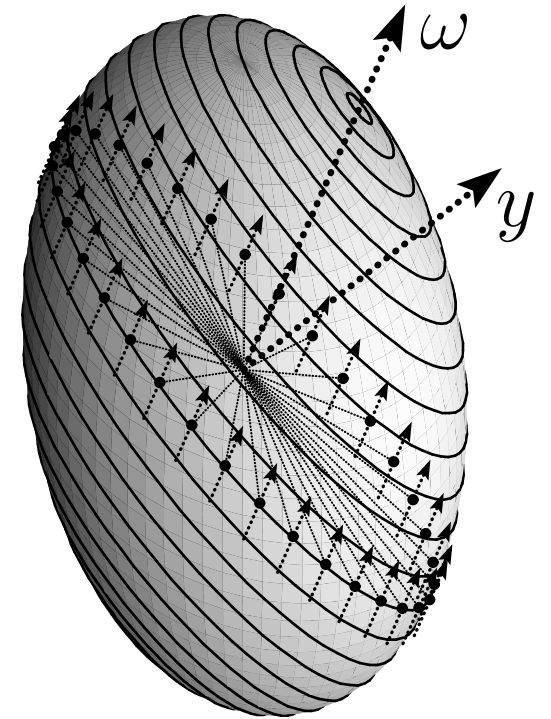
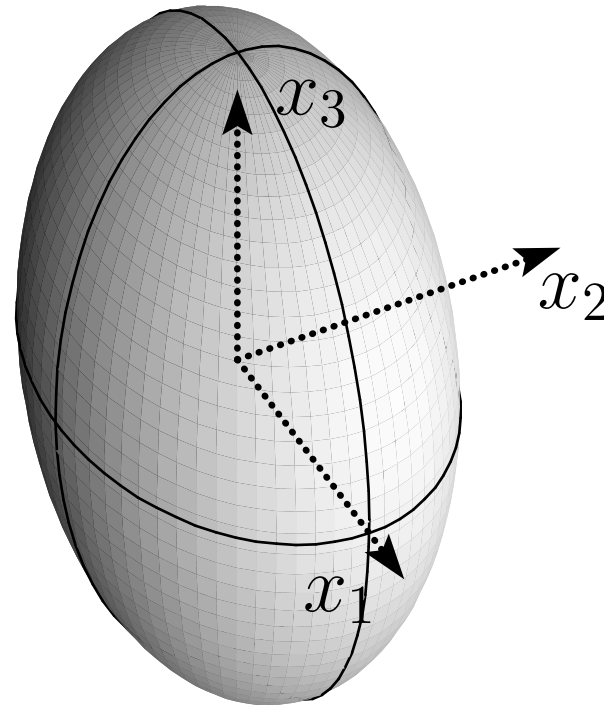
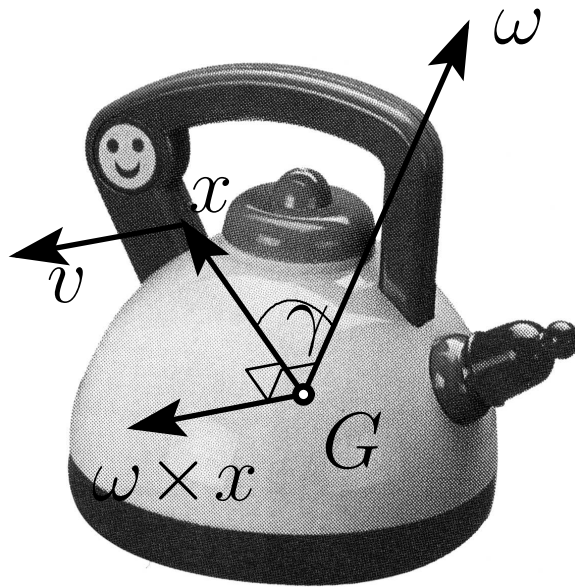
- force due to displacement (Euler **E226**, **E227**, 1753)



$$\begin{pmatrix} du \\ dv \end{pmatrix} = \begin{pmatrix} u(x + u dt, y + v dt) - u(x, y) \\ v(x + u dt, y + v dt) - v(x, y) \end{pmatrix} \\ = \begin{pmatrix} u \cdot \frac{\partial u}{\partial x} + v \cdot \frac{\partial u}{\partial y} \\ u \cdot \frac{\partial v}{\partial x} + v \cdot \frac{\partial v}{\partial y} \end{pmatrix} dt$$

“Nous n’avons donc qu’à éгалer ces forces accélératrices avec les accélérations actuelles.”

Rigid Body Dynamics (E292, 1758)

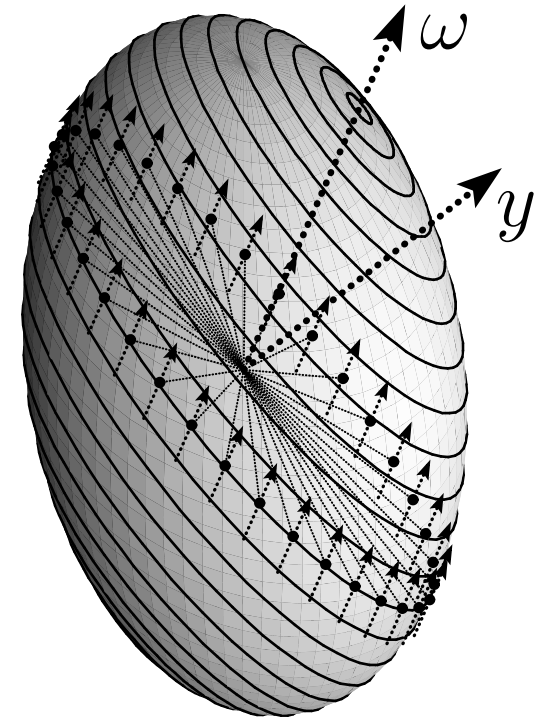
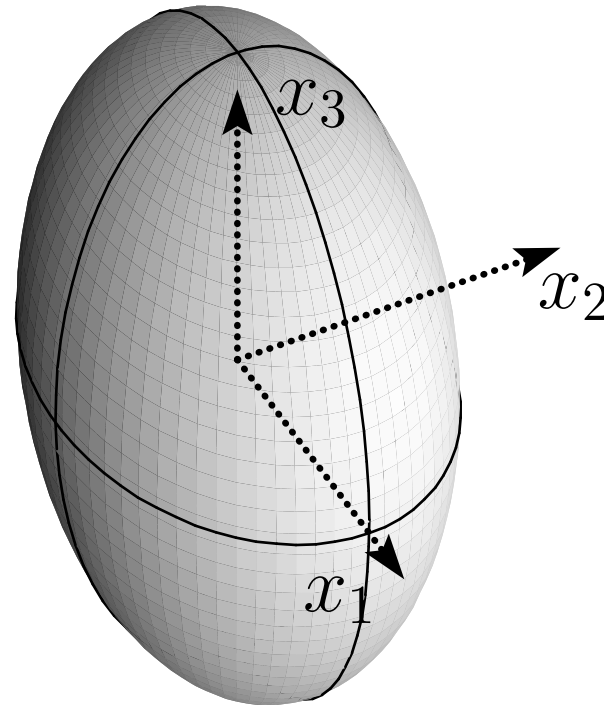
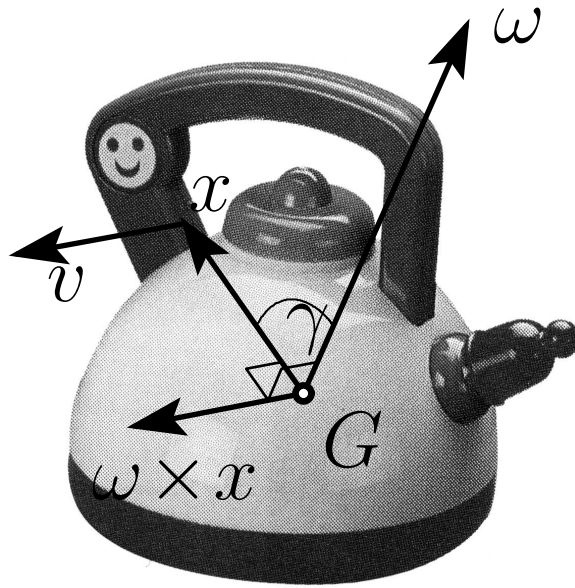


Kinetic Energy: (E291)

$$v = \omega \times x = \begin{pmatrix} \omega_2 x_3 - \omega_3 x_2 \\ \omega_3 x_1 - \omega_1 x_3 \\ \omega_1 x_2 - \omega_2 x_1 \end{pmatrix} = \begin{pmatrix} 0 & -\omega_3 & \omega_2 \\ \omega_3 & 0 & -\omega_1 \\ -\omega_2 & \omega_1 & 0 \end{pmatrix} \begin{pmatrix} x_1 \\ x_2 \\ x_3 \end{pmatrix}$$

$$T = \frac{1}{2} \int_{\mathcal{B}} \|\omega \times x\|^2 dm = \frac{1}{2} \omega^T \Theta \omega = \frac{1}{2} (I_1 \omega_1^2 + I_2 \omega_2^2 + I_3 \omega_3^2).$$

Rigid Body Dynamics (E292, 1758)



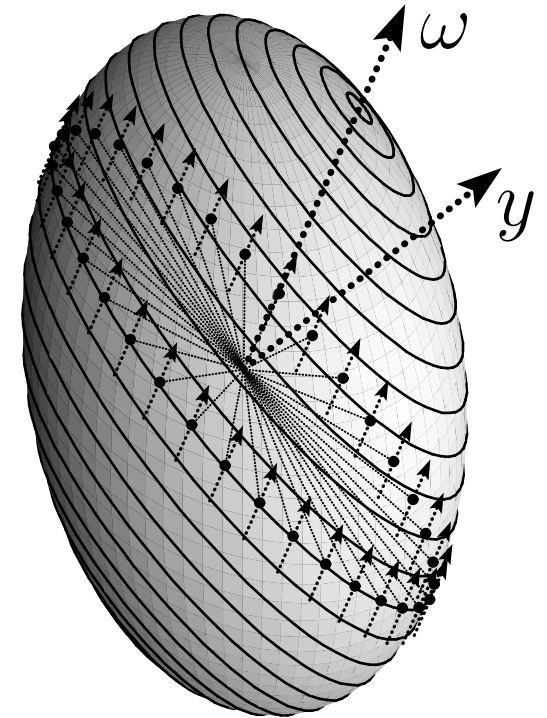
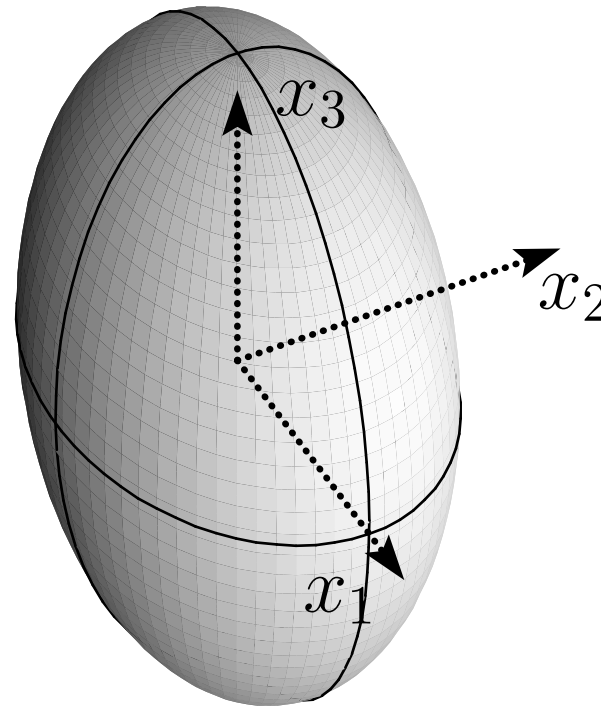
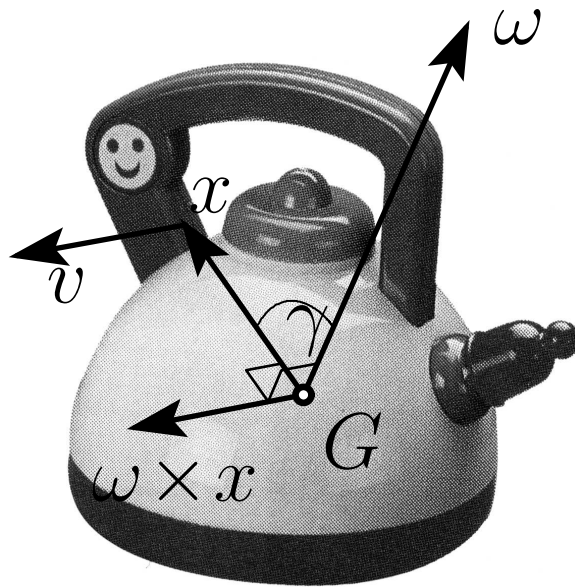
Angular Momentum:

$$y = \int_{\mathcal{B}} (x \times v) dm = \int_{\mathcal{B}} (x \times (\omega \times x)) dm = \Theta \omega,$$

or, in the principal axes coordinates,

$$y_k = I_k \omega_k .$$

E479 (1775). **New principle:** Without forces, angular Momentum y constant vector in space



In absence of exterior forces, the angular momentum, seen from the fixed space, **is a constant vector**. Thus, seen from the body's coordinates, y **rotates around ω in the other direction** i.e.,

$$v = \begin{pmatrix} 0 & -\omega_3 & \omega_2 \\ \omega_3 & 0 & -\omega_1 \\ -\omega_2 & \omega_1 & 0 \end{pmatrix} \begin{pmatrix} x_1 \\ x_2 \\ x_3 \end{pmatrix} \parallel \begin{pmatrix} \dot{y}_1 \\ \dot{y}_2 \\ \dot{y}_3 \end{pmatrix} = \begin{pmatrix} 0 & \omega_3 & -\omega_2 \\ -\omega_3 & 0 & \omega_1 \\ \omega_2 & -\omega_1 & 0 \end{pmatrix} \begin{pmatrix} y_1 \\ y_2 \\ y_3 \end{pmatrix}$$

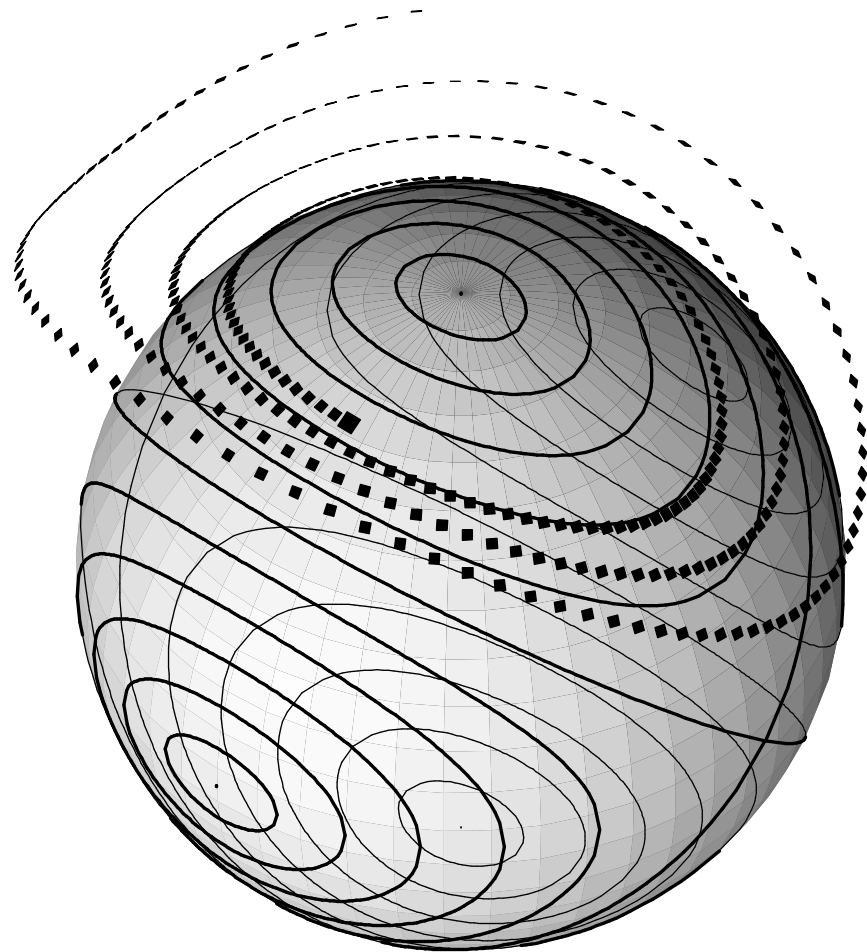
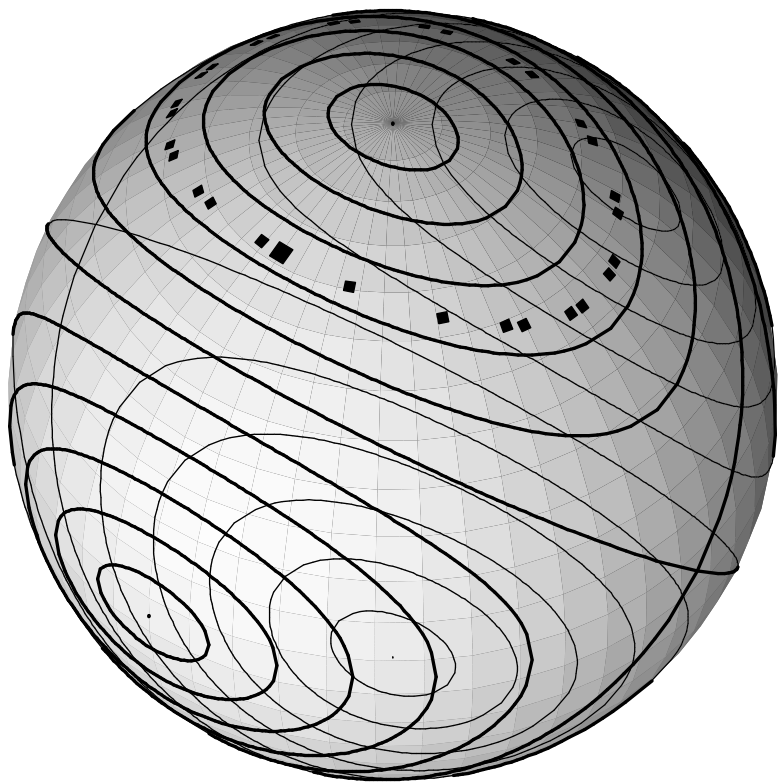
Inserting $y_k = I_k \omega_k$, i.e., $\omega_k = y_k / I_k$, this gives

$$\begin{pmatrix} \dot{y}_1 \\ \dot{y}_2 \\ \dot{y}_3 \end{pmatrix} = \begin{pmatrix} 0 & y_3/I_3 & -y_2/I_2 \\ -y_3/I_3 & 0 & y_1/I_1 \\ y_2/I_2 & -y_1/I_1 & 0 \end{pmatrix} \begin{pmatrix} y_1 \\ y_2 \\ y_3 \end{pmatrix} = \begin{pmatrix} (I_3^{-1} - I_2^{-1}) y_3 y_2 \\ (I_1^{-1} - I_3^{-1}) y_1 y_3 \\ (I_2^{-1} - I_1^{-1}) y_2 y_1 \end{pmatrix}$$

or

$$\begin{pmatrix} \dot{y}_1 \\ \dot{y}_2 \\ \dot{y}_3 \end{pmatrix} = \begin{pmatrix} 0 & -y_3 & y_2 \\ y_3 & 0 & -y_1 \\ -y_2 & y_1 & 0 \end{pmatrix} \begin{pmatrix} y_1/I_1 \\ y_2/I_2 \\ y_3/I_3 \end{pmatrix},$$

two ways of writing the Euler equations as a Poisson system, once with the sphere, once with an ellipsoid, as first integral, whose intersections determine the solution curves.



$$dx + \frac{cc - bb}{aa} \cdot yz dt = \frac{2gPdt}{Ma}$$

$$dy + \frac{aa - cc}{bb} \cdot xz dt = \frac{2gQdt}{Mb}$$

$$dz + \frac{bb - aa}{cc} \cdot xy dt = \frac{2gRdt}{Mc}$$

250 years of Euler's Rigid Body Equations!!

Quaternion multiplication.

Numerical software for rigid body computations use quaternion operations, often called **Euler parameters**.

Do quaternions **really** appear in Euler's work ??

$$\begin{pmatrix} e_0 & -e_1 & -e_2 & -e_3 \\ e_1 & e_0 & -e_3 & e_2 \\ e_2 & e_3 & e_0 & -e_1 \\ e_3 & -e_2 & e_1 & e_0 \end{pmatrix} \begin{pmatrix} f_0 \\ f_1 \\ f_2 \\ f_3 \end{pmatrix} \left| \right.$$

Quaternion multipl.

Quaternion multiplication.

Numerical software for rigid body computations use quaternion operations, often called **Euler parameters**.

Do quaternions **really** appear in Euler's work ??

$$\begin{pmatrix} e_0 & -e_1 & -e_2 & -e_3 \\ e_1 & e_0 & -e_3 & e_2 \\ e_2 & e_3 & e_0 & -e_1 \\ e_3 & -e_2 & e_1 & e_0 \end{pmatrix} \begin{pmatrix} f_0 \\ f_1 \\ f_2 \\ f_3 \end{pmatrix}$$

Quaternion multipl.

$$\begin{aligned} \mathbf{A} &= a^2 + b^2 + c^2 + d^2 \\ \mathbf{B} &= a\beta - b\alpha - c\delta + d\gamma \\ \mathbf{C} &= a\gamma + b\delta - c\alpha - d\beta \\ \mathbf{D} &= a\delta - b\gamma + c\beta - d\alpha \end{aligned}$$

Probl. 4 squares. (E445)

Yes, they do !! In Euler's proof of a theorem in **Number Theory**, that every number is a sum of four squares, a problem going back to Diophantus ...

Quaternion multiplication.

Numerical software for rigid body computations use quaternion operations, often called **Euler parameters**.

Do quaternions **really** appear in Euler's work ??

$$\begin{pmatrix} e_0 & -e_1 & -e_2 & -e_3 \\ e_1 & e_0 & -e_3 & e_2 \\ e_2 & e_3 & e_0 & -e_1 \\ e_3 & -e_2 & e_1 & e_0 \end{pmatrix} \begin{pmatrix} f_0 \\ f_1 \\ f_2 \\ f_3 \end{pmatrix}$$

Quaternion multipl.

$$\begin{aligned} \mathbf{A} &= a\alpha + b\beta + c\gamma + d\delta \\ \mathbf{B} &= a\beta - b\alpha - c\delta + d\gamma \\ \mathbf{C} &= a\gamma + b\delta - c\alpha - d\beta \\ \mathbf{D} &= a\delta - b\gamma + c\beta - d\alpha \end{aligned}$$

Probl. 4 squares. (E445)

Yes, they do !! In Euler's proof of a theorem in **Number Theory**, that every number is a sum of four squares, a problem going back to Diophantus ...

... and with reference to "useless" research, we termine the conference ...

Thank you